

# kevalux.com

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A creative and eclectic designer with a 5+ years of strong background in graphic designing and UI/ UX designing. Being exposed to multiple facets of designing and wanting to be a problem solver by working on various challenging projects, the end goal is to make human life easy and stress-free.

## **Project Experience**

Handychef

(UI/UX Designer)

(Visual Designer

May - Aug 2022

HandyChef is an app which connects independent chefs with clients to bring a private restaurant experience to the clients' homes at an affordable rate.

# Role

- Understanding needs, expectations and interaction of the users. Conducting user research, analysis and gather feedback from users to better understand their needs and preferences.
- Creating wireframes and interactive prototypes to illustrate the user flow and features. Collaborating with the product team to refine functionality and user interface.

Pomodee

(UI/UX Designer)

Visual Designer

Jan - Apr 2022

Pomodee is a Fun-&-network-driven SaaS product pomodoro timer, which weekly Track users productivity and help to achieve goals.

### Role

- Conducting research to understand the target audience and their requirements, which helped us designing an app that meets their needs and expectations.
- Used our research findings to create wireframes and prototypes that illustrate the layout, functionality and features of the app.

## **Work Experience**

**NAUTIC AI** 

Jan 2024- Current

(UI/UX Designer)

Visual Designer

- · Proficient in creating web pages, mobile app screens, feature graphics for app stores, pitch deck presentation slides, and iconography from scratch.
- Experienced in designing illustrations related to cryptocurrency, ensuring cohesive visual representation across various digital platforms.

Homechow Jan 2023 - Jul 2023 (UI/UX Designer)

Visual Designer

- · Conducting user research to understand customer needs, behaviors, and pain points.
- · Creating wireframes and prototypes to visualize the user interface and user flow, and testing these designs with users to gather feedback and identify areas for improvement.

Canvasist

May 2018 - Apr 2019

Visual Designer

- · Create designs that are visually appealing and attractive to customers. Using my creativity and design skills to create artwork that will look great on canvas.
- · Work closely with customers to understand their needs and preferences. By asking questions about their design preferences, color choices, and overall aesthetic to ensure that the final product meets their expectations.

### **Education**

Web & mobile app design & development

Post-Degree Diploma Langara College, Vancouver May 2021 - Dec 2022

**Bachelor of Arts Degree in Sociology** Mumbai University, Mumbai May 2016 - Aug 2020

Diploma in visual & communication art

L.S. Raheja College, Mumbai May 2015 - Aug 2018

#### Skills

Visual Design

**UX Research** 

Prototyping

Wireframing

**User Flows** 

**Usability Testing** 

User Interviews

Illustration

Graphic Design

Motion Graphics

Figma

Adobe XD

Sketch

Miro

Adobe Photoshop

Adobe Illustrator

Adobe After Effects

Adobe Premier Pro

**CSS** 

**HTML** 

PHP / WordPress.

